



# **Joint Cetification Interactive Online Workshop**

**DURATION 16 HOURS** 



#### 2. Convolution Neural Network

- · CNN architecture and Convolution layer
- · ReLU activation and Pooling
- · Handwritten Digit Classification using CNN

### 1. Introduction to Deep Learning · Machine Learning and Deep Learning

- · Supervised, unsupervised Machine
- · Learning and Reinforcement Learning
- · ANN architecture DL architecture and Framework
- Application areas of DNN





- · Building Deep Learning Models
- DL for Face recognition
- · DL for Speech Processing
- Emotion Recognition Natural Language Process

### 4. Recurrent Neural Network

- RNN Basic Concepts
- · LSTM networks



### 5. Reinforcement Learning

- · Basic Concept of RL
- · Q-learning Algorithm
- Q-learning NN

## 6. Deep Learning and Al

with Tensor flow & KERAS

- · Game playing AI
- · Min-Max Algorithm to value game states
- Implementing tic-tac-toe games
- · Applying the genetics algorithm to playing games
- · Dynamic Games



#### **Who Should Join**

Faculties, Students, and Industry Professionals

Course Fee for Student: 990/-Course Fee for Professional: 1950/-

